

The ESO Recipe Flexible Workbench EsoReflex

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http://www.eso.org/sci/software/pipelines/reflex_workflows



Overview

- Basic concepts
- Implementing a workflow with EsoReflex components
- EsoReflex python library functionality
- Frequent tasks to debug EsoReflex workflows



EsoReflex Workflow Basics (1)

- A workflow is a set of connected actors that represent a pipeline data reduction cascade as encoded in OCA rules.
- Each actor is an independent step, e.g. recipe processing step, interactivity element, data source or data sink.
- Connections between actors indicate how output ports from one step are connected to input ports for the next.

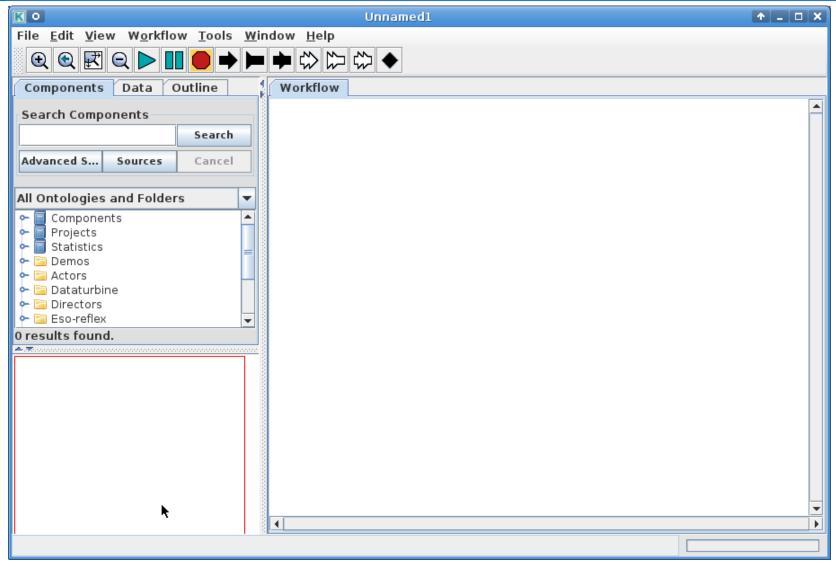


EsoReflex Workflow Basics (2)

- The underlying compute engine passes around tokens in sequence from one actor to the next over the connections.
- Tokens are associated with data and can have different types. The most common for Pipeline workflows are SOFs and SOPs.
- An actor will typically only execute when it has received one token on every input port, and will produce an output on all its output ports.



EsoReflex empty canvas

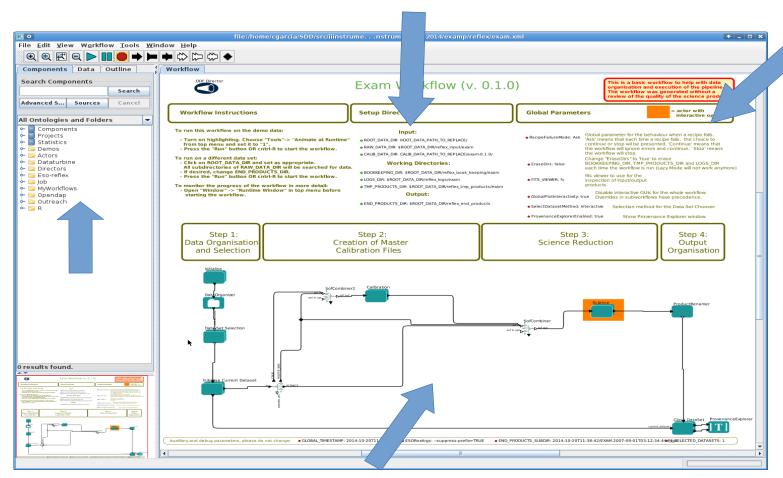




Typical workflow GUI layout

General Information

Main configuration





Designing a workflow (1)

- Steps previous to use Reflex:
 - Design modular pipelines: i.e. with recipes performing granular tasks. Avoid cases where I/O of the recipes depend on recipe parameters.
 - Think about the **supported observing modes**. Optional calibrations sometimes imply quite different reduction cascades.
 - Start with an stable version of the pipeline I/O and parameters.
 - Carefully design the FITS file categories.
 - Design the workflow layout in paper



Designing a workflow (2)

- Steps using Reflex tool:
 - Create Data Organisation rules (OCA rules) which mimic the workflow layout as closely as possible
 - Use a workflow template (iiinstrument)
 - Create the graphical workflow layout
 - Skip interactivity development until the end.



- OCA rules are the mechanism used to perform Data organisation in a Reflex workflow
- OCA rules and workflow graphical layout are closely related.
- OCA rules are written in a text file with a given syntax.
- There are three types of rules:
 - Classification. Based on FITS keywords, it specifies the category of the file we have ("I am a raw flat")
 - Organization. Files are grouped by keywords and each group triggers an action ("These flats create a master flat")
 - **Association.** Each action can associate static calibrations or products created by other actions ("To create a master flat I need a master bias")



Classification:

```
if DPR.CATG like "%SCIENCE%" and DPR.TYPE like "%OBJECT%" then
   REFLEX.CATG = "RRRECIPE_DOCATG_RAW";
   REFLEX.TARGET = "T";
if DPR.CATG like "%CALIB%" and DPR.TECH like "%IMAGE%"
  and DPR.TYPE like "%STD%" then
   REFLEX.CATG = "RRRECIPE_CALIB_DOCATG_RAW";
```



Organisation:

select execute(CALIB_IMG) from inputFiles where REFLEX.CATG == "RAW" group by INS.FILT1.NAME, OBS.ID, OBS.TARG.NAME, TPL.START;



Association:

```
action CALIB IMG
{
minRet = 0; maxRet = 1;
select file as STATIC MASK from calibFiles where REFLEX.CATG == "STATIC MASK";
recipe rrrecipe calib;
product IMG CALIBRATED { REFLEX.CATG = "IMG CALIBRATED"; PRO.CATG = "IMG CALIBRATED"; PRO.EXT="tpl 0000.fits";}
action COMBINE IMG
minRet = 1; maxRet = 1;
select file as IMG CALIBRATED from calibFiles where PRO.CATG == "IMG CALIBRATED";
recipe rrrecipe;
product IMG OBJ COMBINED { PRO.CATG = "IMG OBJ COMBINED"; PRO.EXT="tpl 0001.fits";}
```

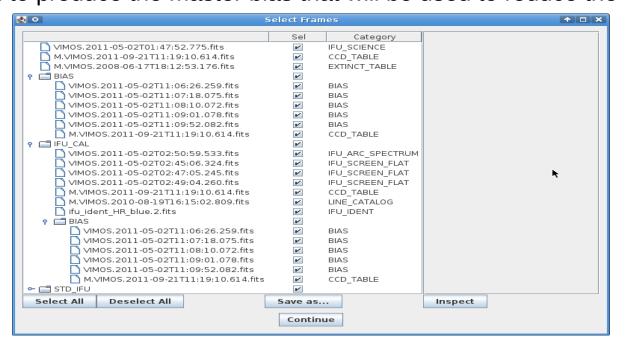


File Purpose

- Category is not enough to determine the use of a file.
- The Purpose is the **role** a file will have in the **reduction cascade =>** Path in the association tree
- A given file can have a list of purposes.

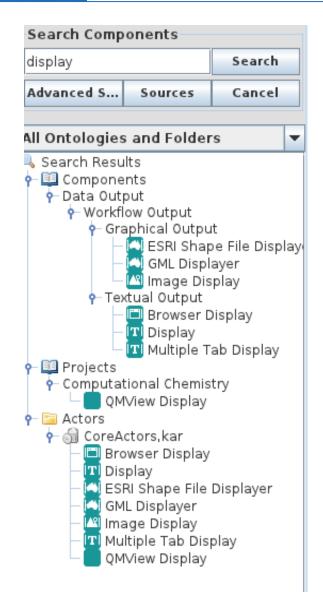
• For example, a raw BIAS might have purpose MASTERBIAS/SCIENCE if it's going to be used to produce the master bias that will be used to reduce the science

frames.





How to search for components



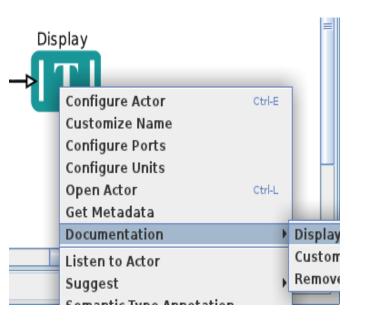
The search components utility allows to filter the available components by name.

The EsoReflex folder contains all the EsoReflex specific actors developed for astronomical reduction.

To use them, simply **drag and drop.** (except for recipe executer)



Each actor comes with documentation



- The documentation explains which should be the functionality of the actor and the format used by the input and output ports.
- Actors documentation accessible already on results from a search
- Documentation is available for most actors



Main EsoReflex components (1)

DDF Director: Drives the workflow engine

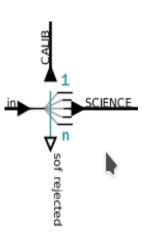
DataOrganiser: organise, classify, associate data

DataSetChooser: allows the user to selects data sets

FitsRouter: sends data through different paths







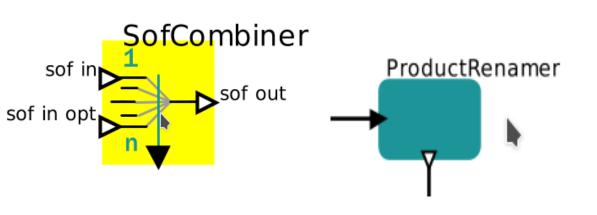


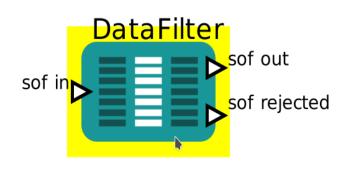
Main EsoReflex components (2)

SofCombiner: combines SOFs based on purposes.

ProductRenamer: renames final products (based on relevant FITS keywords)

DataFilter: to select and inspect (if FITS_VIEWER is set) data interactively







Reflex Actors: DataOrganizer

- The **DataOrganizer** is responsible of giving each input file a category and purpose.
- It is configured by means of a OCA rules file





DataOrganizer Lazy Mode

• Lazy mode for DataOrganizer.

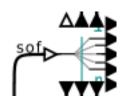
 It avoids the organization of all the data in subsequent workflow runs.

It checks whether the OCA rules and the input files are the same.



Reflex Actors: FitsRouter

• The **FitsRouter** will split the input by category. There are two modes:



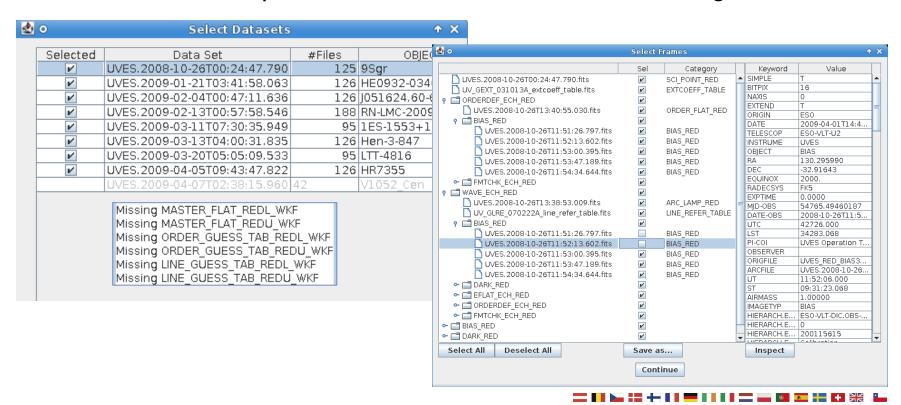
- Routing by category explicitly. Just create a port with the name of the category.
- Configuring a port. Create a configuration parameter with the name PORT_config and list the desired categories.
- The "sof_rejected" ports can be a usefule debug tool





Reflex Actors: DataSetChooser

- It allows to select the Datasets to reduce
- Datasets can be inspected and the calibration cascade will be shown.
- Purposes can be seen as the path to the leaf in the tree
- If a Dataset is incomplete, it will show which are the missing files.





Reflex Actors: RecipeExecuter

- It executes recipes using esorex
- The RecipeExecuter has to be instantiated explicitly:

Tools -> Instantiate Component. It needs to have the recipe installed (i. e. it is shown in *esorex –recipes*).

- For each recipe parameters, an actor parameter is created with the name "recipe_param_nn", where nn corresponds to the parameter order.
- If recipe parameters change, the RecipeExecuter should be reinstantiated.



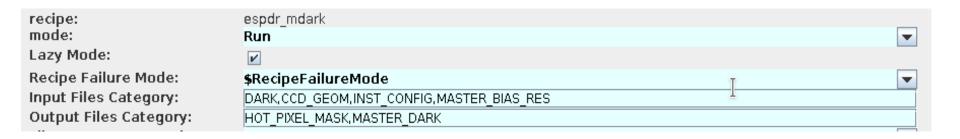
RecipeExecuter: Recipe parameters

recipe_param_1:	debug=FALSE
recipe_param_2:	plotter=no
recipe_param_3:	process_chip=both
recipe_param_4:	mbox_x=P0RT
recipe_param_5:	mbox_y=P0RT
recipe_param_6:	trans_x=P0RT
recipe_param_7:	trans_y=P0RT
recipe_param_8:	ech_angle_off=0.0
recipe_param_9:	cd_angle_off=0.0

Some parameters are set to PORT and changed via the sop port. Other parameters however have fixed names and values.



RecipeExecuter: Other configurations



- Using input filters one can select the file categories that are passed to the recipe: DARK, MASTER_BIAS_RES,...
- With output filters one can select the file categories that are broadcast to the sof_out: MASTER_DARK, HOT PIXEL MASK



RecipeExecuter: Lazy Mode

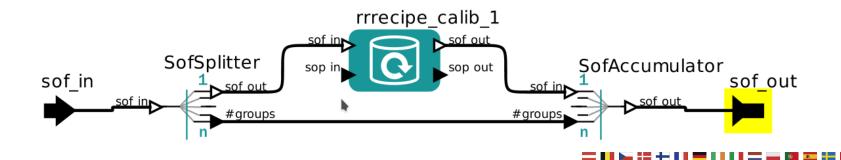
Lazy mode for RecipeExecuter

- It works by comparing the input of the current execution with all the previous recipe executions:
 - All files must be the same
 - All files must have the same checksum
 - All files must have the same date
 - All recipe parameters must be the same
- If a recipe at the beginning of the workflow is set to Not-Lazy mode, the input of the next recipes will be new and lazy mode will not be triggered.



Recipe actors: SofSplitter & SofAcumulator

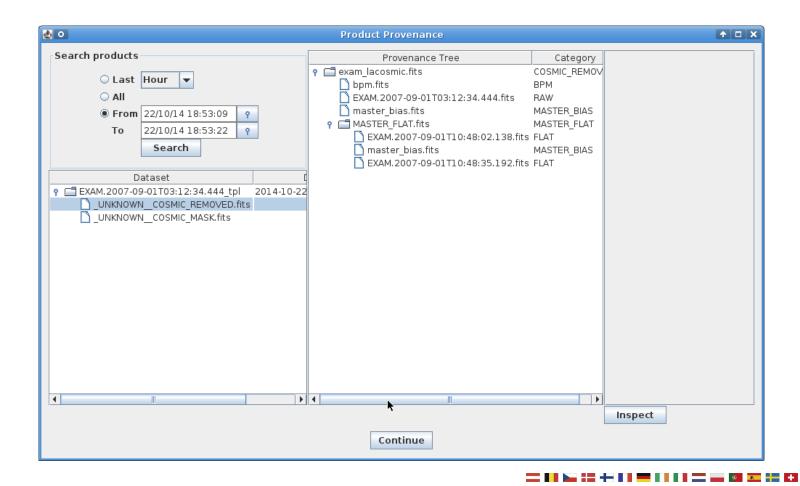
- In order to handle properly Purposes, the RecipeExecuter's have to be enclosed between SofSplitter/SofAccumulator.
- SofSplitter will create as many groups as different purposes are in the input and will trigger the RecipeExecuter for each of the purpose groups.
 - For example: Biases that are needed to calibrate the science (purpose=bias/science) will be processed separately from the biases needed to process the standard star (purpose = bias/standard)
- SofAccumulator simply combines back all the products in a single channel.





Recipe actors: ProductExplorer

 It displays the effective reduction cascade used to create a given product.





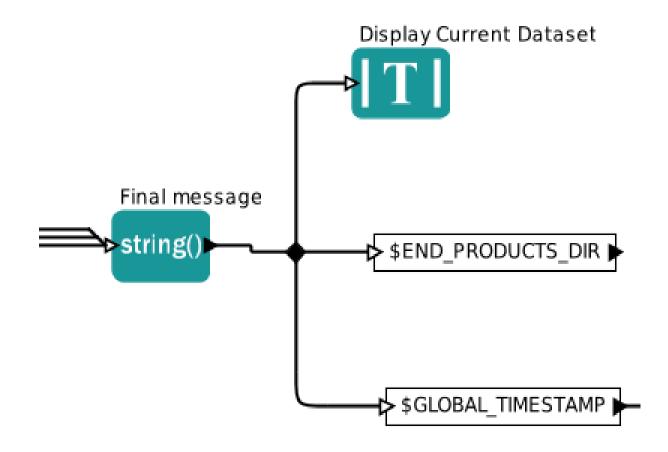
Reflex actors: SofCombiner

- The SofCombiner takes as input a number of set of files and combines them into one set of files that contains only the files whose purposes are present in all the input tokens.
- With this respect empty tokens are ignored and files with universal purpose are always collected.
- Not to filter out inputs with different purposes, use option "ignore purposes" (or use sof in opt).



The diamond

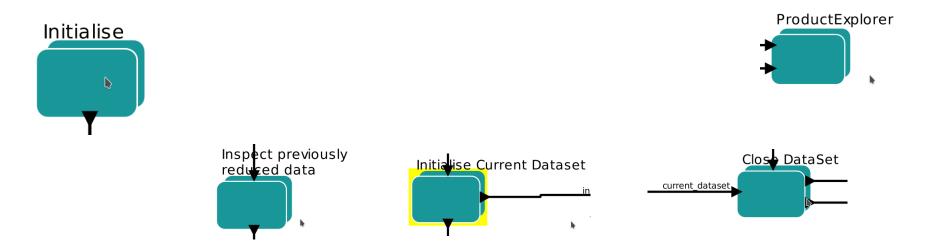
To connect the output of a single port to several actors, the diamond will send the output to several connections





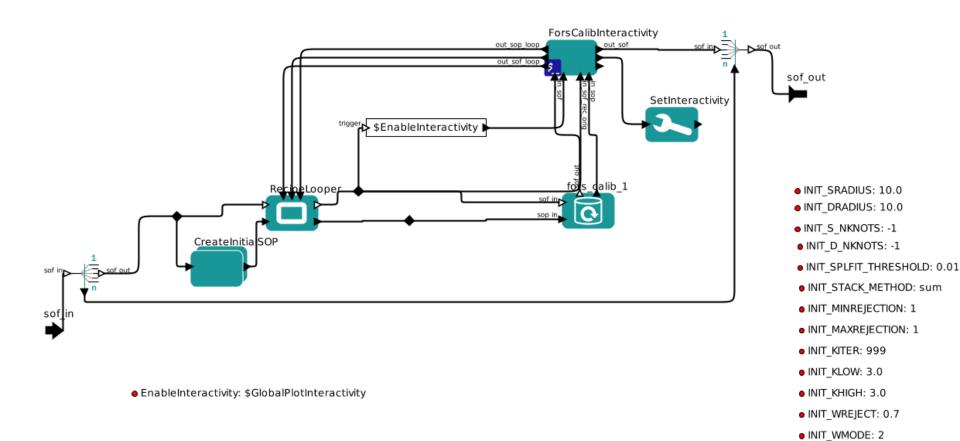
Reflex actors: CompositeActor

- It is used to create nested workflows.
- In the standard workflows there are quite a number of composite actors
- The inner subworkflow can see the variables from the top level one
- The ports of the CompositeActor in the upper workflow appear as floating sinks or sources: ▶▶▶♦\\





Reflex actors: RecipeLooper



INIT_WMOSMODE: 0INIT_WRADIUS: 4



Reflex actors: PythonActor (1)

- It is able to execute generic python code.
- To translate from/to Reflex ports to/from python script arguments a special syntax is used, with the help of a Python module
- To create a python actor, use the menu *Tools->Instantiate Component* and type *org.eso.PythonActor.*
- The script must import reflex.py module
- •Stand-alone execution is possible (executing cmdline.sh in proper dir)



Reflex actors: PythonActor (2)

A python script can be "reflexed" using the following syntax:

```
from reflex import *
 parser = ReflexIOParser()
                                                       Importing Reflex
 #Define inputs
 parser.add option("-i", "--in sof", dest="in sof")
 #Define outputs
                                                           Define Inputs/Outputs
 parser.add output("-o", "--out sof", dest="out sof")
 (inputs, args) = parser.parse args()
                                                Getting inputs
 outputs = parser.get outputs()
 #Set the output
                                              Setting outputs
 outputs.out sof = inputs.in sof
 parser.print outputs()
 sys.exit()
```



Python Framework

- Reflex is delivered with a python library that helps to create interactive user interface rather easy using matplotlib and wxPython.
- The **reflex_interactive_app** module is a framework to create interactive windows.
- The **pipeline_product** module eases the reading of FITS images, spectra and tables, using pyfits.
- The pipeline_display module produces scatter plots, image displays and spectra plots using matplotlib.
- The **reflex_plot_widgets** module allows to add extra interactivity within the matplotlib plots.
- These modules are accessible directly when using a python script inside the PythonActor.



Python Framework

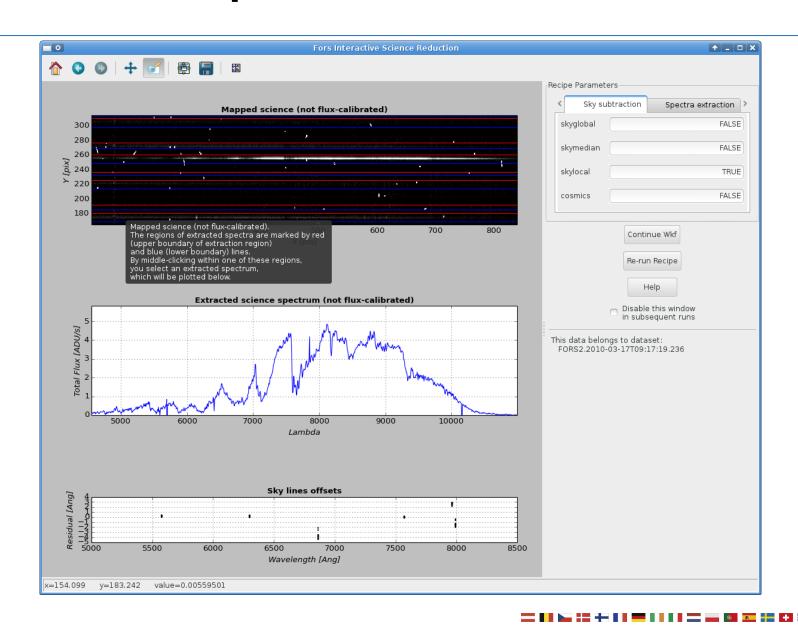
Example of using reflex_interactive_app framework:

```
def setInteractiveParameters(self):
 return [reflex.RecipeParameter(recipe=rec name, displayName="par1", group="Limits"]
def readFitsData(self, fitsFiles):
                                           Reading the FITS
  self.frames = dict()
                                           Data from the input
  for f in fitsFiles:
    self.frames[f.category] = PipelineProduct(f)
  pro raw = self.frames["MY CAT"]
  pro raw.readImage()
                                             Defining the plot
def addSubplots(self, figure):
                                             layout
  self.raw plot = figure.add subplot(111)
def plotProductsGraphics(self):
  img raw disp = pipeline display.ImageDisplay()
  img raw disp.setLabels('X', 'Y')
                                                Plotting the data
  tooltip = paragraph("Raw image")
  img raw disp.display(self.raw plot, "Raw image", tooltip, pro raw.image)
```

Defining the recipe parameters to show

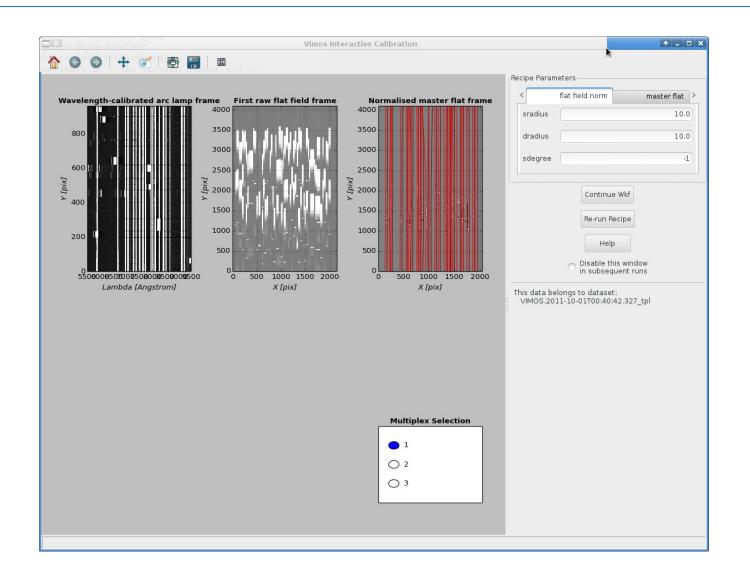


Examples interactive windows



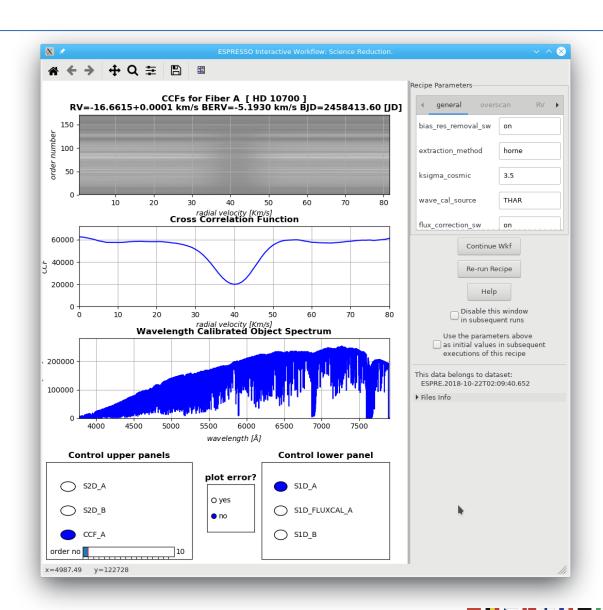


Examples interactive windows





Examples interactive windows





Debugging workflows



How to verify/debug OCA rules

- Check for typos in FITS keywords used to classify, associate, constrain data.
- Have data for which REFLEX.TARGET is defined
- Grey data sets:
 - 1)Pointing mouse give information (missing PRO.CATG).
 - 2) search in the OCA rules which recipe creates it,
 - 3) Search what raw data triggers that recipe,
 - 4)Add missing data to RAW_DATA_DIR/CALIB_DATA_DIR.



How to verify/debug OCA rules

- To inspect the data set can help
- The OCA rules define the reduction chain. They define the workflow layout.
- Make sure that RAW data types and PRO.CATGs are unique.
- You may use minRet/maxRet to constrain trigger of events and associate master calibrations.
- You may define RAW TYPES to group data types together

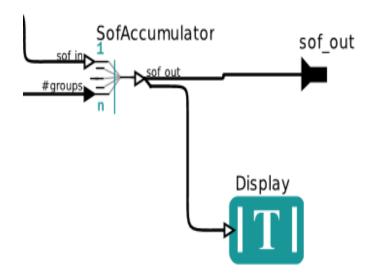


Debugging using the text display

Using a text display is the very useful way to inspect a workflow and see the information which travels through it.

The text display will pop up a window the first time it is triggered.

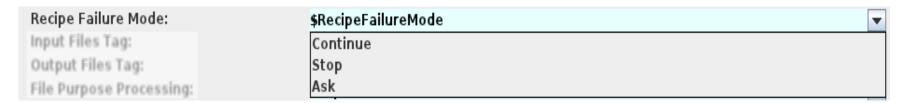
MonitorValue actor may be used to display most recently received token value





Debugging a recipe (or python script)

- A recipe/python-script may fail due to several cases: wrong input data/parameters, sw implementation bugs...
- To catch a recipe failure be sure to set the recipe failure mode to "Ask" or "Stop".



- debugging by using command line:
- cd reflex_book_keeping/<instrume>/recipe_name
- > execute: ./cmdline.sh

You may set "Run on terminal" option to debug a Python actor.





Debugging: look at EsoReflex directories

Bookkeping	Input/output SOF. Recipe parameters.DataOrganization Interactive workflows
Logs	Recipe output logs
Tmp_Products	Recipe execution products (FITS files)
End_Products	Final scientific products with meaningful names





Directors?